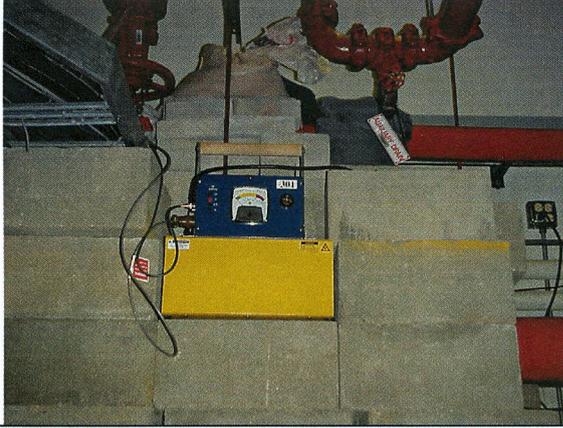




TeV: D0 Collision Hall



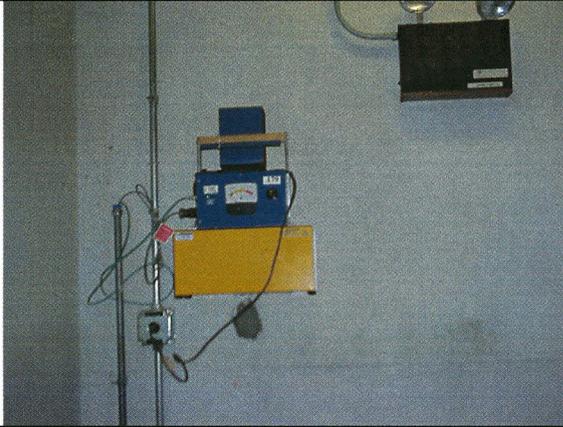
D0 North Labyrinth Door

MUX Quad/Add: 2-192

QF=5(Neutron)

Trip point: 5 mR/hr

Location: At the bottom of the North-West stairwell, sitting above the access door for the collision hall.



D0 North Stairwell

MUX Quad/Add: 2-193

QF=5(Neutron)

Trip point: 5 mR/hr

Location: Level 1-1/2 of the North-West stairwell.



D0 Utility Room

MUX Quad/Add: 2-194

QF=5(Neutron)

Trip point: 1.5 mR/hr

Location: Far left-hand corner of the D0 Utility Room #303, which is located just off the North-West stairwell.